ICT40915 Certificate IV in Digital and Interactive Games

National ID: ICT40915 | State ID: AWE5

About this course

Are you looking for a 21st century digital gaming career?

When you complete the Certificate IV in Digital and Interactive Games you will be an attractive applicant for growing IT roles such as support games developer, assistant animator, or assistant designer.

You will gain the career enhancing knowledge and skills and acquire valuable experience in current industry standards, game-related artificial intelligence, and workplace health and safety. With industry skills lecturers and guest presenters you will be well prepared for a gaming development future.

This is a suggested starting place for Year 12 or equivalent students to commence into this exciting industry.

Completion of the Certificate IV in Digital and Interactive Games opens up a range of further study options, and may produce advanced standing towards a university degree.

Gain these skills

- Produce interactive animation
- 3-D modelling
- Create game content
- Build a graphical user interface
- Apply digital textures

Is this course right for me?

I have the following attributes:

- Creative flair and a high level of drawing skills
Strong spatial perception skills
Enthusiasm for experimenting with different techniques
Attention to detail, and strong problem solving abilities

Details

Entrance requirements

<table>
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<tr>
<th>School Leaver</th>
<th>Non-School Leaver</th>
<th>AQF</th>
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<td>C Grades in Year 11 WACE General English, and OLNA; or NAPLAN 9 Band 8</td>
<td>C Grades in Year 11 English and Maths or equivalent</td>
<td>Certificate II or Certificate III</td>
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Job opportunities

- Support Games Developer
- Assistant Animator | Animation Assistant
- Assistant Designer

Please note this list should be used as a guide only as job titles and qualification requirements may vary between organisations.

Important information

Other costs for consideration:
- External Hard-drive (approx. $50)
- USB 2.0 (minimum) with at least 100GB storage

Typical timetable:
- 4 days per week plus Student Lab Time

Fees and charges

View our Indicative Fees list

Local full time students

Course fees are made up of two components, tuition fees and resource fees.

Tuition fees are determined by multiplying the course fee rate by the nominal hours, which is the number of hours in which an average student could be expected to complete each unit. They are not the hours of training or instruction.

Resource fees are charges for material that are essential to a course or unit, and are purchased by NMT to be used by students during the course.
Fees may vary depending on the units you are enrolled in so an approximate amount has been shown. You will be given the exact amount of your fees at enrolment. Part time student fees will vary depending on the number of units you are enrolled in.

Please note, you may also need to buy textbooks or equipment for your course.

**International Students**

Check [TAFE International WA](#) to confirm this course is available to international students. You will pay your tuition fees to TIWA.

*Please note, fees are subject to change.*