



Advanced Diploma of Screen and Media (Animation & Visualisation)

State ID: AA91

About this course

Become an industry ready professional animator

The Advanced Diploma in Screen & Media (Animation & Visualisation) will prepare you for work in the **high end digital animation visualisation** industry. In our **professional training studio**, you will receive industry level experience and expertise in our **LiveWorks program**. At the end of this course, you will have **actual industry experience**, be known in the industry, and have actual work on your CV.

Gain these skills

- Project management
- Creative collaboration
- Art development
- Technical skills
- Professional development
- Experience in the field

New students who have not studied the course that precedes this qualification should book an appointment using the link below or contact the area to ensure they apply for the correct level of study.

BOOK INTERVIEW [Joondalup \(Individual appointments\)](#)

BOOK INTERVIEW [Joondalup \(Group appointment\)](#)

Details

Semester 1, 2020

Joondalup (Kendrew Crescent) - On Campus



Duration: **2 Semester/s**



When: **Semester 1, 2020**



How: **On campus**

Units

Core

National ID	Unit Title
CUAPPR505	Establish and maintain safe creative practice
CUAPPR603	Engage in the business of creative practice
CUAPPR605	Evolve ideas for professional creative work

Elective

National ID	Unit Title
BSBPMG522	Undertake project work
CUAACD601	Extend professional expertise with drawing and other visual representation tools
CUADIG501	Coordinate the testing of interactive media products
CUADIG508	Refine digital art techniques
CUADRT601	Establish the creative vision for screen productions
CUADRT604	Devise camera coverage
CUAIND601	Work professionally in the creative arts industry
CUALGT504	Develop lighting designs
CUAPOS501	Edit complex screen productions
CUASOU503	Develop sound designs
CUAWRT502	Develop storylines and treatments
CUAWRT601	Write scripts

National ID

Unit Title

CUAWRT602

Edit scripts

Entrance requirements

School Leaver

Non-School Leaver

AQF

Completion of WACE General or ATAR
(Minimum C Grades) or equivalent

Completion of WACE General or ATAR or
equivalent (minimum C Grades)

Certificate III

Job opportunities

Careers in this field include:

- digital artist,
- freelance or studio animator,
- technical artist,
- story development,
- visualisation of all kinds,
- AR and VR development,
- animation and effects post production, and
- creative project management

For information about jobs and pathways, please see joboutlook.gov.au

Please note this list should be used as a guide only as job titles and qualification requirements may vary between organisations.

Important information

Other costs for consideration:

- External Hard-drive (approx. \$50)
- USB 2.0 (minimum) with at least 100GB storage

Typical timetable:

- 4 days per week plus Student Lab Time

Fees and charges

View our [Indicative Fees list](#)

Local full time students

Course fees are made up of two components, tuition fees and resource fees.

Tuition fees are determined by multiplying the course fee rate by the nominal hours, which is the number of hours in

which an average student could be expected to complete each unit. They are not the hours of training or instruction.

Resource fees are charges for material that are essential to a course or unit, and are purchased by NMT to be used by students during the course.

Fees may vary depending on the units you are enrolled in so an approximate amount has been shown. You will be given the exact amount of your fees at enrolment. Part time student fees will vary depending on the number of units you are enrolled in.

Please note, you may also need to buy textbooks or equipment for your course.

International Students

Check [TAFE International WA](#) to confirm this course is available to international students. You will pay your tuition fees to TIWA.

Please note, fees are subject to change.